

Games Unit 1 End of Unit Assessment

Expectations	Key Learning Objectives	Children outside expectations
<p>some children will not have made so much progress. They will be able to:</p>	<p>use a small range of underarm throwing and rolling skills accurately; use a small range of collecting and receiving skills; show some awareness of the space available and a basic awareness of others around the space; play simple versions of games, with a partner or a passive opponent; choose and use a small range of basic skills and ideas; recognise when their heart beats faster or they get out of breath; describe some basic rules and the way to score</p>	
<p>most children will be able to:</p>	<p>use basic underarm, rolling and hitting skills; sometimes use overarm skills; intercept, retrieve and stop a beanbag and a medium-sized ball with some consistency; sometimes catch a beanbag and a medium-sized ball; track balls and other equipment sent to them, moving in line with the ball to collect it; throw, hit and kick a ball in a variety of ways, depending on the needs of the game; choose different ways of hitting, throwing, striking or kicking the ball; decide where to stand to make it difficult for their opponent; describe what they and others are doing; describe how their body feels during games</p>	
<p>some children will have progressed further. They will be able to:</p>	<p>track, intercept, stop and catch balls and beanbags consistently; move fluently; control their bodies and limbs well; show good awareness of space and the movements and actions taking place around them; make early decisions in games and in partner work; choose a range of skills that suit the needs of the game and outwit their opponents; show an understanding of why physical activity is fun and makes them feel good; describe simple tactics and skills they can use in games</p>	

Class:

Date:

Signed:

Seamer and Irton CP School – Knowledge Organiser

PE Topic: Games Unit 1

Year 1

Prior Knowledge

It is helpful if children have:

- used a variety of balls, beanbags, quoits and bats
- developed simple motor skills, eg *running and changing direction, hopping, jumping and stopping*
- practised following a ball and moving to collect it
- practised rolling a ball and underarm throwing
- practised kicking and controlling a ball with their feet

What's next?

In future games units, children will develop their skills by playing games that involve making more choices and decisions, and by playing with a partner and in cooperative small groups. This will help them to understand games and how to use their own skills to overcome a challenge.

Key knowledge I need to understand

In this unit children develop basic game-playing skills, in particular throwing and catching. They play games based on net games (like tennis and badminton), and games based on striking and fielding games (like rounders and cricket). They have an opportunity to play one against one, one against two, and one against three. In all games activities, children think about how to use skills, strategies and tactics to outwit the opposition.

use basic underarm, rolling and hitting skills;

sometimes use overarm skills;

intercept, retrieve and stop a beanbag and a medium-sized ball with some consistency;

sometimes catch a beanbag and a medium-sized ball;

track balls and other equipment sent to them, moving in line with the ball to collect it;

throw, hit and kick a ball in a variety of ways, depending on the needs of the game;

choose different ways of hitting, throwing, striking or kicking the ball;

decide where to stand to make it difficult for their opponent; describe what they and others are doing;

describe how their body feels during games

What vocabulary I need to know

In this unit children will have an opportunity to use a range of words and phrases, such as:

avoiding,

tracking a ball,

rolling,

striking,

overarm throwing,

bouncing,

catching,

free space,

own space

opposite,

team



How I will show what I have learned

BEGIN TO UNDERSTAND WHERE TO STAND TO MAKE A GAME MORE DIFFICULT FOR AN OPPONENT.

MOVE INTO A GIVEN SPACE WITHIN A GAME.

STOP A BALL WITH MY FEET BEFORE PASSING IT.

HIT A BALL WITH A TENNIS STYLE BAT OR RACQUET

PASS A BALL TO A PARTNER USING HIS/HER HANDS AND FEET

THROW A BALL UNDERARM, OVER ARM AND USE A BOUNCE PASS.

The National Curriculum states;

Pupils should be taught to:

♣ master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities

♣ participate in team games, developing simple tactics for attacking and defending

Key resources: Scheme of Work Y1 Games unit 1c

Additional related experiences:

Games unit 1 appendix – games ideas